

## Publikationen

- (2013): Subjective and objective evaluation of an audiovisual subjective dataset for research and development. In: 2013 Fifth International Workshop on Quality of Multimedia Experience (QoMEX).
- (2012): The Influence of Subjects and Environment on Audiovisual Subjective Tests: An International Study. In: IEEE Journal of Selected Topics in Signal Processing, vol. 6, no. 6, pp. 640-651. DOI: 10.1109/JSTSP.2012.2215306.
- (2011): The Importance of Visual Attention in Improving the 3D-TV Viewing Experience: Overview and New Perspectives. In: IEEE Transactions on Broadcasting, vol. 57, no. 2, pp. 421-431.
- (2010): Video Quality Assessment: From 2D to 3D Challenges and Future Trends. In: 2010 IEEE International Conference on Image Processing.