

## Publikationen

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- (2015): Open perceptual binocular and monocular descriptors for stereoscopic 3D images and video characterization. In: 2015 Seventh International Workshop on Quality of Multimedia Experience (QoMEX).
- (2014): Evaluating complex scales through subjective ranking. In: 2014 Sixth International Workshop on Quality of Multimedia Experience (QoMEX).
- (2014): Chapter 20: 3D Video. In: Quality of Experience: Advanced Concepts, Applications and Methods.
- (2014): Measuring perceived depth in natural images and study of its relation with monocular and binocular depth cues. In: Proceedings of SPIE Vol. 9011: IS&T/SPIE Electronic Imaging Stereoscopic Displays and Applications XXV , San Francisco, CA, USA.
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- (2013): Perceptual preference of S3D over 2D for HDTV in dependence of video quality and depth. In: 2013 IEEE 11th IVMSWP Workshop.
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- (2012): Evaluating Depth Perception of 3D Stereoscopic Videos. In: IEEE Journal of Selected Topics in Signal Processing, vol. 6, no. 6, pp. 710-720.
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